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| **Year 2024-2025** | | | | | | | | | |
| **Week** | | | **Week Plan** | | | **Project Overview** | | | **Kompetansemål** |
| **Period 1** | | | | | | | | | |
| **Intro.** | | | | | | | | | |
| 33 | | | * Not in school. | | |  | | |  |
| * Day with contact teacher. | | |
| **It is you who chooses…** | | | | | | | | | |
| 34 | | | Welcome to Eng.F   * What do we like about learning Eng. * What themes and projects do we like to work with. | | | * **Duration**: Your presentation should be at least 5 minutes long. * **Structure**: Make sure to include a clear introduction, main part, and conclusion with a summary. * **Educational** **Focus**: The main focus should be on ensuring that the audience learns something from your presentation. * **Media** **Usage**: Use various types of media such as text, video, images, and audio actively and appropriately to enhance your presentation. * **Visibility**: If you are creating a digital presentation, make sure you are visible for a minimum of 1 minute (this can be done in the introduction and conclusion). * **Content** **Evaluation**: You will not be judged on the topic you choose, but rather the content of the topic. * **Presentation** **Format**: Choose a presentation format that you feel you can do well in, rather than the one that feels most comfortable. | | | * Bruke Engelsk muntilg og skriftlig i digital samhandling tilpasset formål, mottaker og situasjon. * Skape ulike typer muntilg og skriftlig tekster om selvvalgte emner som presenterer, forteller eller forklarer gjennom ulike media. * Skape digital produkter som kombinerer ulike medietyper. * Presentere selvvalgte interesseområder. |
| Project start!   * Plan what you want to talk about. * How would you like to present your project | | |
| 35 | | | Continue working on our project.   * You have your topic and how you want to present. * Look at what content you will need. | | |
| Finding our content   * What do you need to explain your presentation to others? * Structure your information. | | |
| 36 | | | Create interest.   * Find, pictures, videos and other media to make our project interesting. | | |
| Review your work.   * Using the evaluation rubric in Teams check you have covered all the points highlighted. * Test with others how they react to your presentation and make changes. | | |
| 37 | | | Presentation time!   * Using a random name generator take turns presenting your project in the media of your choice. | | |
| Presentation time!   * Using a random name generator take turns presenting your project in the media of your choice. | | |
| **Harry Potter** | | | | | | | | | |
| 38 | | |  | | |  | | | * Utforske og presentere innhold, form og formal I spill, film og musikk. * Utforske og sammenligne språkbruk og virkemidler i ulike medier og sammehenger. * Utforske og reflektere over hvordan synsvinkel og avsender kan påvirke et budskap. * Bruke kilder på en kritisk og etterrettelig måte og følge regle for personvern og opphavsrett. |
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| **Period 2** | | | | | |
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| **41** | | | **Autumn Holidays** | | |
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| **Storyteller AI Eddition** | | | | | | | | | |
| 45 | | |  | | | * We are going to require that our AI writes the story we want, how we want, and we need to make sure it is written correctly. * We are also going to review and criticize our use of AI. Could we have just given it the assignment and then relaxed? * Use these points below to help create your notes and keep you on track for the final stage of the project… * **The final hand-in will be:** * Your planning notes for your story. * Your sources and a summary of why you have used these sources (or not). * Your short story, and what AI you used to create it. * A review of your use of AI for this project. * **Bonus** * Can you use AI to create art to fit your story? | | | * Bruke Engelsk muntilg og skriftlig i digital samhandling tipasset formål, mottaker og situasjon. * Videreutvikle egne muntilge og skriftlige tekster på bakgrunn av tilbakemeldinger. * Reflektere over variason i tenkesett, ommunikasjonsmønstre og samhandlingsformer i den virtuelle og virkelige verden. * Bruke kilder på en kritisk og etterettelig måte og følge regler for personvern og opphavsrett. |
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| **Period 3** | | | | | |
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| **Christmas** | | | | | | | | | |
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| **52** | | | **Christmas Holidays** | | | | | | |
| **Life Hack** | | | | | | | | | |
| 1 | | |  | | | * Choose a “Life Hack” you wish to try. * Give it a go. * Record your successes and failures, in the form of a diary\log. * Create a final version where you explain your “Life Hack” * Present your final version in a media format of your choosing. * Reflect on its success. | | | * Bruke engelsk muntilg og skriftlig I digital samhandling tilpasset formål, mottakker og situasjon. * Utforsk og presentere innhold, form og formål i spill film og musikk. * Reflektere over variasjon i tenkesett, kommunikasjonsmønstre og samhandlingsformer i den virtuelle og virkelige verden. * Skape digital produkter som kombinerer ulike medietyper. |
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| **Period 4** | | | | | |
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| **Fantastical Creations** | | | | | | | | | |
| 4 | | |  | | | * This is an individual presentation. * Due date: Monday 29.01.24 * Time: Around 5-10 minutes * Choose a monster or mythical creature that you find interesting, fascinating, or frightening. It could be from a film, a book, a myth, a legend, a religion, or a culture. Examples include vampires, werewolves, zombies, dragons, unicorns, mermaids, ghosts, trolls, elves, etc. | | |  |
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| **Peppa Pig** | | | | | | | | | |
| 8 | | |  | | | * In groups of two you are going to dub one episode of Peppa Pig. You will dub in English. * Choose 4minutes of Pepp Pig's episode in Norwegian (Search NRK). * Translate everything from Norwegian to English (in the attached word document). Remember to write who is saying what: Peppa:.... George:... * Decide in your group who is saying what (mark it with different colours and names). * Start recording (remember good dubbing should have a variation of voices, and have some extra sounds/special effects | | | * Bruke Engelsk muntlig og skriftlig i digital samhandling tilpasset formål, mottaker og situasjon. * Utforske og presentere innhold, form og formål i spill, film og musikk. * Skape digitale produkter som kombinerer ulike medietyper. * Bruke kilder på en kirtisk og etterrelig måte og følge regler for personvern og opphavsrett. |
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| **9** | | | **Winter Holidays** | | |
| **Period 5** | | | | | |
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| 16 | | | Easter Holidays | | | | | | |
| **Period 6** | | | | | | | | | |
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| **Period 7** | | | | | | | | | |
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